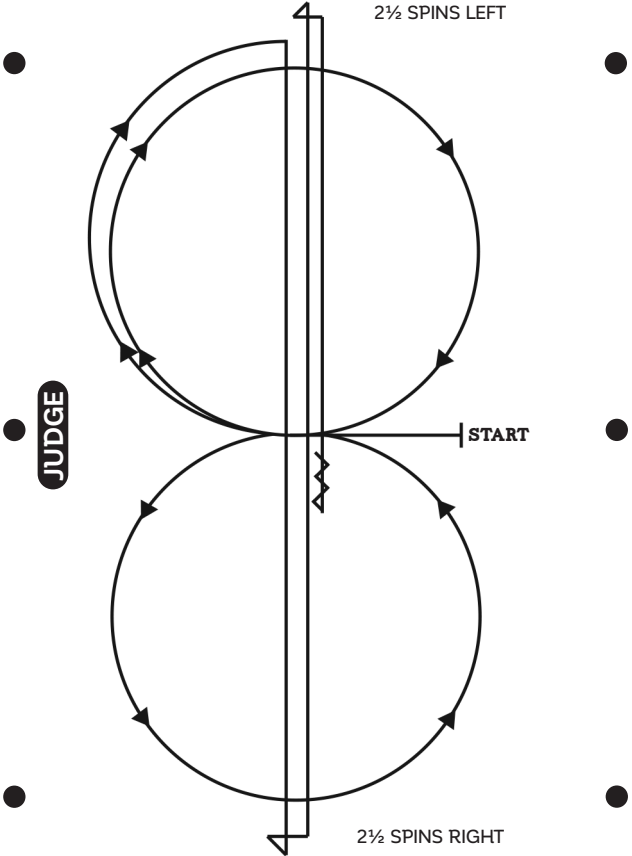


## PATTERN 6

2½ SPINS LEFT



2½ SPINS RIGHT

Trot to center of arena, stop. Start pattern facing towards judge

1. Beginning on the right lead lope two circles to the right. Change leads to the left. (simple or flying)
2. Complete two circles to the left. Change leads (simple or flying) to the right and go to the top of the arena.
3. Run down center of arena past the end marker and come to a sliding stop.
4. Complete 2½ spins to the right.
5. Run to the other end of the arena, past the end marker and come to a sliding stop.
6. Complete 2½ spins to the left.
7. Run past the center marker, stop, back at least 10 feet.

\*This pattern may be used as a lope in pattern, please refer to rule 20.6.